

Teaching Excellence - Faculty Development Framework

1. Subject Matter Guide

Faculty develop the ability to help students, who are mostly novices, acquire the knowledge, skills, and disposition to acclimate to the discipline's professional practice.

1. Faculty guide students into their deep, evolving, and foundational knowledge in their content area.
2. Faculty model to students the way a practitioner solves problems and applies the discipline's skills and knowledge in a professional setting.
3. Faculty apply discipline-specific learning research to their teaching practice.

2. Designer and Teacher

Faculty develop the skills to design and facilitate learning experiences and environments to engage learners and personalize the learning to help learners achieve their educational outcomes.

1. Faculty design learning experiences to motivate students to be active participants in their learning.
2. Faculty experiment with and adopt evidence-based instructional practices to improve student outcomes.
3. Faculty investigate the impact of their teaching, reflect, and make changes to improve student outcomes.
4. Faculty organize and manage time, materials, technology, and physical and virtual space to facilitate learner engagement and outcome achievement.
5. Faculty experiment with and employ technology to increase learner achievement and engagement.

3. Community Builder

Faculty develop the skills to create a safe, inclusive, and equitable learning community where each individual student can flourish.

1. Faculty foster an equitable and inclusive learning community.
2. Faculty ensure that students' identities are represented, recognized, and valued.
3. Faculty leverage the learning opportunities of social, collaborative, and peer interactions when designing and facilitating learning experiences.